

Axonify Mobile is a unique eLearning application that allows you to deliver all the benefits of game mechanics and brain science directly to your employees' mobile devices whether smart phone or tablet, and regardless of operating system.

Why go mobile with Axonify?

- Give your mobile users the same high-quality learning experience they have with Axonify on their PC, whenever and wherever they want it.
- Accommodate your employees' preferences for specific devices, increasing their engagement in the process.
- Lower barriers to adoption by offering interval reinforcement learning to your employees in a familiar, comfortable environment.
- Improve employee learning frequency by making Axonify available whenever employees have their mobile device active.
- Allow employees to continue their learning progress even when on the road or working from home, rather than having an "out of office" gap.

Axonify Mobile is a companion application for the Axonify next generation elearning platform. Employees download the App to their mobile device of choice, allowing them to log onto the Axonify system anytime, anywhere – in the field, or working from home.

Whatever their device preference — PC, smart phone or tablet - employees can access the Axonify solution and continue their learning experience. The mobile App offers a consistent set of features and functions with the web-based platform making the experience seamless. And by delivering this unique eLearning on your employee's device of choice, you help make learning convenient, easy and fun — on demand and as needed.



Axonify Mobile Advantages

Purpose-built for mobile environments

From the beginning, we designed our solution to work in an increasingly mobile world. When you license our unique SaaS-based, interval reinforcement learning platform for your users, they're able to access the system through PCs or any mobile device such as a smart phone or tablet.

Operates on all mobile devices

Axonify Mobile Apps are available for key mobile device operating systems including Apple iOS, Android, Windows Phone 8, or Blackberry 10. This means that regardless of the mobile device they use, all employees get the same consistent, quality experience. And because new features and fixes are rolled out to all platforms at the same time, users never experience a delay in accessing new features and functionality.

The performance, look & feel users expect

By using a Hybrid Native and HTML5 App technology, Axonify Mobile gives you the high quality look and feel of a native mobile app, plus the performance that your users have come to expect from mobile apps such as speed, interactivity and user friendliness.

Lower total cost of ownership

Our unique design approach allows us to deliver updates and fixes more often without the need for reinstalling or updating the App. When we release new features or fixes, they are pushed to the mobile device when the user logs on. For IT departments, this can represent savings of literally thousands of hours and dollars over a year.

Secure access

Axonify Mobile uses SAML SSO (Security Assertion Markup Language for Single Sign-On) for mobile users accessing the system, ensuring that only registered users are able to access the system. Based on your security requirements, users can be required to log on for each session, or can be passed directly to Axonify when they launch the app on their mobile device.

All the functionality of Axonify

Regardless of how your employees access Axonify, you get all the features and functionality you've come to expect from this unique eLearning platform, including:

- **Bite-sized reinforcement** of learning in 1-3 questions per day.
- Gamified learning to drive participation and results.
- Comprehensive analytics & reporting allowing you to track and measure compliance, knowledge and performance.
- Personalized Knowledge Maps ensuring each employee is learning exactly what's needed to perform the job well.
- Effortless Content Management allowing you to update information quickly to respond to any issue and target any topic.

